## In this unit, I will:

- name and identify 2D shapes
- name and identify 3D shapes
- Count the sides and vertices on 2D shapes
- Find lines of symmetry of 2D shapes
- Make patterns using 2D and 3D shapes
- Count the faces, vertices and edges on 3D shapes

How does this unit build upon prior learning

- Before they start this unit, it is expected that children:
-     - know the names of basic 2D and 3D shapes
-     - understand that shapes are classified based on
specific properties
-     - know that shapes can be sorted by different criteria.


## National Curriculum Link - Year 2 multiplication and

## division

- Recognise and name common 2D and 3D shapes, including: 2D shapes [for example, rectangles (including squares), circles and triangles]; 3D shapes [for example, cuboids (including cubes), pyramids and spheres].
- Compare and sort common 2D and 3D shapes and everyday objects.
- Identify and describe the properties of 2D shapes, including the number of sides and line symmetry in a vertical line.
- Order and arrange combinations of mathematical objects in patterns and sequences.
- Identify and describe the properties of 3D shapes, including the number of edges, vertices and faces.


## Year 2 - properties of shape



2D Patterns


| Word | Definition |
| :--- | :--- |



